

Scheme Tutorial

for B551 (and B351)

Please download
Petite Chez Scheme
(Scheme.com)
If you haven't already...

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Part 1: Getting Started

What to expect...

- Lots of parenthesis ((((((((((((((())))))))))))))
 - When debugging, check for mismatched parenthesis
- Lots of lists
 - Schemers love list processing
- Lots of recursion
 - Loops are often recursively defined
- And lots of lambdas
 - Pass variables, functions in many (often imaginative) ways

Using the Command-Line Interpreter...

Petite Chez Scheme Version 7.3

;; semi-colons are used for comments

- `(+ 3 5) ;` form is function followed by args
 - 8
- `(+ (* 2 2) (* 5 5)) ;` composition of functions
 - 29
- `(length '(1 3 5 9 11)) ;` first look at lists
 - 5

More basics...

- `(eqv? 42 42)` ; take a look at `eq?`, `=`, and `equal?` as well
 - `#t`
- `(min 1 3 4 2 3)` ; no limit on number of arguments
 - `1`
- `(display 8)`
 - `8`
- `(let ((x 3) (y 4) (z 5)) (display (+ x 1)))` ; local vars
 - `4`

Note: This can be implemented using lambdas instead

Lists...

- `(cons 1 '())` ; concatenation with an empty list
 - `(1)`
- `(cons 1 (cons 2 (cons 3 (cons 4 '()))))`
 - `(1 2 3 4)`
- `(define x (list 1 2 3))` ; use define to bind an object to a variable
- `(car x)` ; car returns the first item in a list
 - `1`
- `(cdr x)` ; cdr is the list without the first element
 - `(2 3)`
- `(cadr x)` ; caddr, caddr, etc.
 - `2`

Lambda...

- Syntax: (lambda formal-parameters body)
- ((lambda (x) (+ x 2)) 5)
 - 7
- Why?
 - Lambda (x) is asking for 1 argument
 - We pass in 5

More lambda...

:: pass in an unspecified number of args

```
(define sum
```

```
  (lambda (x . y) ; the dot precedes a list
```

```
    (apply + x y))) ;(apply proc arg1 ... args)
```

```
(sum 2 2 2 2)
```

8

Part 2: A Little Deeper...

A Simple Recursive Program

```
(define factorial  
  (lambda (n)  
    (if (= n 0)  
        1  
        (* n (factorial (- n 1))))))
```

```
> (factorial 6)
```

```
720
```

More programs...

;; Mutual recursion

```
(define is-even?
```

```
  (lambda (n)
```

```
    (if (= n 0) #t (is-odd? (- n 1)))))
```

```
(define is-odd?
```

```
  (lambda (n)
```

```
    (if (= n 0) #f (is-even? (- n 1)))))
```

```
> (is-odd? 13)
```

```
#t
```

On Side Effects

- C coders, in particular, often try to write Scheme in a procedural fashion

```
(define x 3)
(define ugly
  (begin
    (set! x 4) ; global change
    (set! x (+ 1 x))))
```

```
> ugly
```

```
> x
```

```
5
```

Programming tips...

- Source files usually end in .ss or .scm

```
> (cd "C:\\B551")
```

```
> (load "filename.ss")
```

- Use EMACS!!
 - Xemacs.org
- Or Eclipse
 - Eclipse.org
 - schemeway.sourceforge.net (scheme plugin)

Part 3: A Little Linear

Matrices

- We will use matrix algebra in our first homework assignment to implement a neural net (B551)
- Use the matrix functions from Scheme and Art of Programming chapter 9.4, available at <http://ftp.cs.indiana.edu/pub/eopl/sap-source.ss>
 - Copy the vector-generator (9.21) and matrix (9.3 – 9.39) procedures into the interpreter or place them in a file called matrix.ss, and place (load “matrix.ss”) at the top of your assignment file.

Matrices

- Challenge: What does this do?

```
(define matrix-generator
  (lambda (gen-proc)
    (lambda (nrows ncols)
      (let ((size (* nrows ncols)))
        (let ((vec-gen-proc
              (lambda (k)
                (if (< k size)
                    (gen-proc (quotient k ncols) (remainder k
                                                                ncols))
                    ncols))))
          ((vector-generator vec-gen-proc) (add1 size)))))))
```

Matrices

```
(define make-zero-matrix
```

```
  (matrix-generator (lambda (i j) 0)))
```

```
> (make-zero-matrix 3 5) ; 3 rows, 5 columns
```

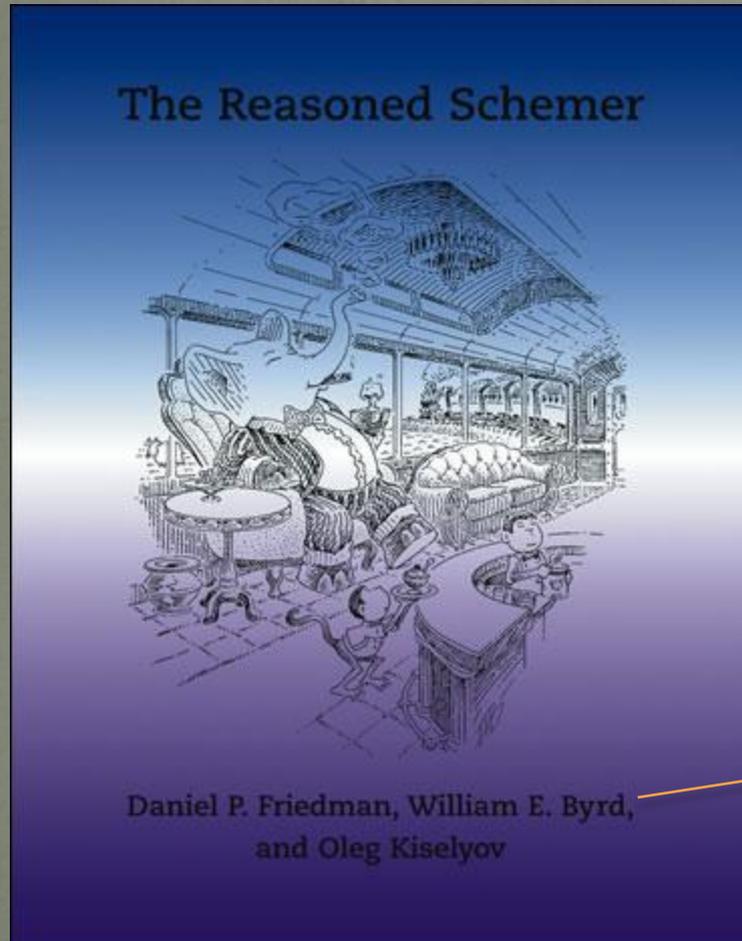
```
#16(0 0 0 0 0 0 0 0 0 0 0 0 0 0 5)
```

Homework 0.5

- Notes:
 - Not graded, but useful for doing Homework 1—NN
 - Use the code from chapter 9.4 of Scheme and the AOP
1. Create a 20 x 10 matrix of zeroes
 2. Change the first column into ones
 3. Transpose the matrix
 4. Subtract 20 from [0,15]
 5. (Additional Practice) Create a procedure *replace* which takes a list of words, a word to replace, and a replacement word, and returns a list with the replacements made.

Part 4: Scheme Resources

Scheme resources...



Will Byrd is taking B551



Scheme Resources

- Scheme.com/resources.html
 - Including the language manual
- Schemers.org
 - Comprehensive list of resources
- How to Debug Scheme
 - www.cs.indiana.edu/chezscheme/debug/
- Planet Scheme (scheme.dk/planet/)
 - Blog aggregator
- Lambda-the-ultimate.org
 - Group blog
- Norvig.com
 - Google's Director of Research
- **Any others?**